

Subboxing: extraction of boxes out of subtomograms

# What is "subboxing?"

We call "subboxing" the extraction of smaller subvolumes from inside the subtomograms, using the information about their location and orienation gained in previous alignment steps.

The set of extracted subbvolumes can be treated as a new data set, potentially showing some advantages, mainly:

### 1) Computational speed

When particles are extracted from tomograms, they are typically cropped out with conservative criteria, as it is not always clear which are the actual extents of the particle. This might lead to unnecessary increases of the computational burden.

## 2) Extraction of assymetric subunits

While symmetry imposition is useful during the first steps of an alignment, the capacity of working with the independent subunits might lead to fine improvements in the resolution, and also to the obtention of information that might ease the analysis of possible hetereogeneities in the data.

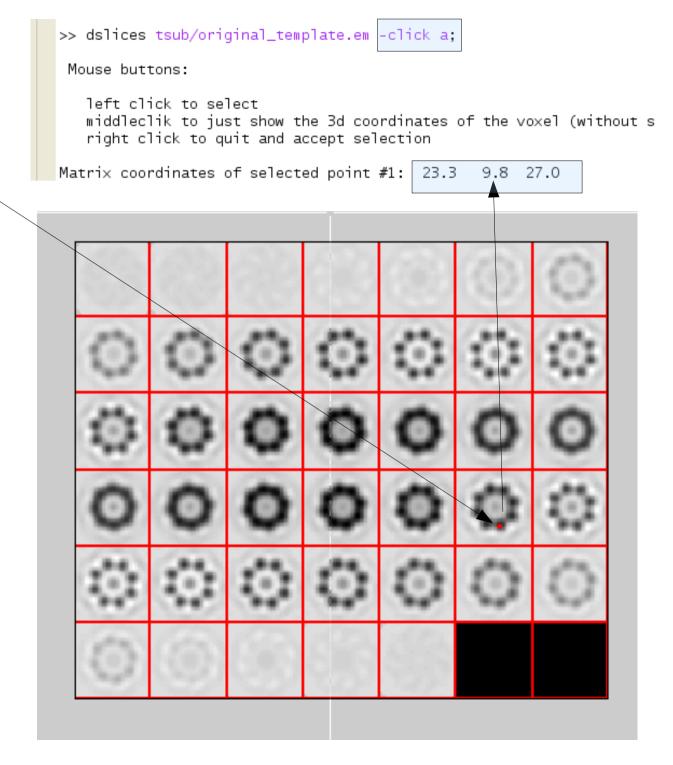
In this first tutorial we will use subboxing just to reduce size of the data

>> dtutorial tsub

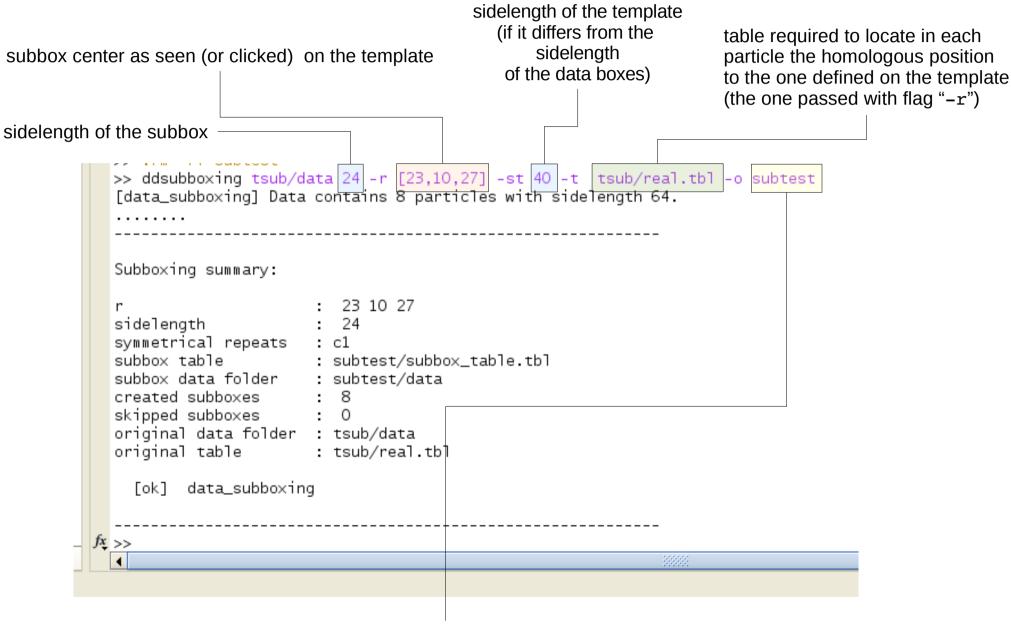
As we know, this creates (among other elements):

- \* A template
- \* A data set with randomly rotated versions of the template
- \* A table that codify the alignment parameter of that data set

# Let us choose the coordinate with the mouse:



## And now we create a "subboxing folder":

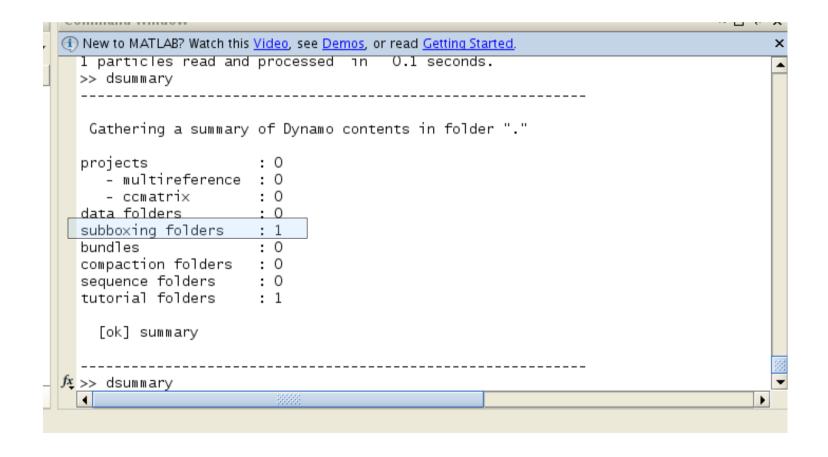


An output folder will be created with different elements for later reference

```
>> !rm -rf subtest
>> ddsubboxing tsub/data 24 -r [23,10,27] -st 40 -t tsub/real.tbl -o subtest
[data_subboxing] Data contains 8 particles with sidelength 64.
Subboxing summary:
                      : 23 10 27
sidelength
                      : 24
                                                     In the folder subtest, you have thus a
symmetrical repeats
                                                     new description of your data in terms of
subbox table
                      : subtest/subbox_table.tbl
                                                   ^{-} a data set (with cropped subparticles) and
subbox data folder : subtest/data
                                                     a table (that expresses the old table
created subboxes
                                                     adapted to the recentering of the particles)
skipped subboxes
original data folder : tsub/data
original table
                      : tsub/real.tbl
  [ok] data_subboxing
```

just for bookkeeping on how the subboxing folder was constructed

Note that the subboxing is one of the items registered by dsummary

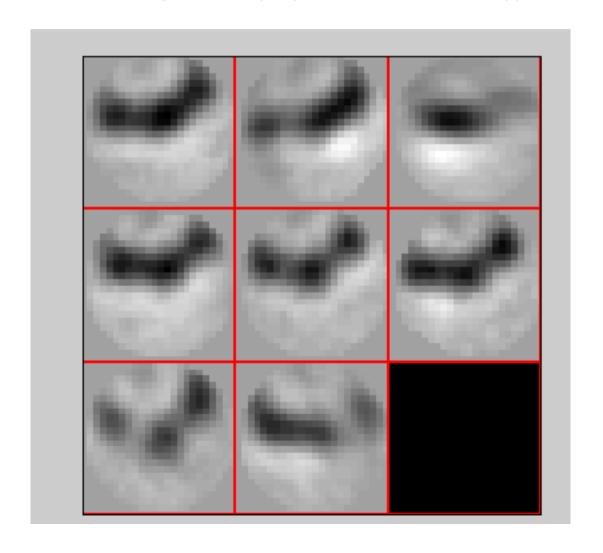


(a higher verbosity would reveal the actual names)

we check now the contents of this subboxing directory

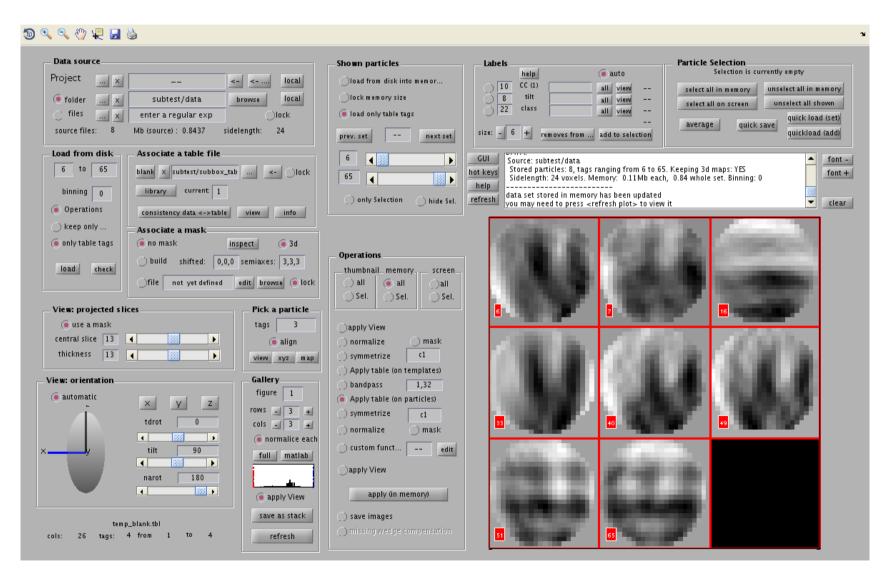
dslices subtest/data z -j c0 -t subtest/subbox\_table.tbl -align on

We use the table generated by Dynamo referred to the cropped subboxes



The particles are now smaller and centered on the spot we clicked.

They don't look exactly equal as each one has a different missing wedge.



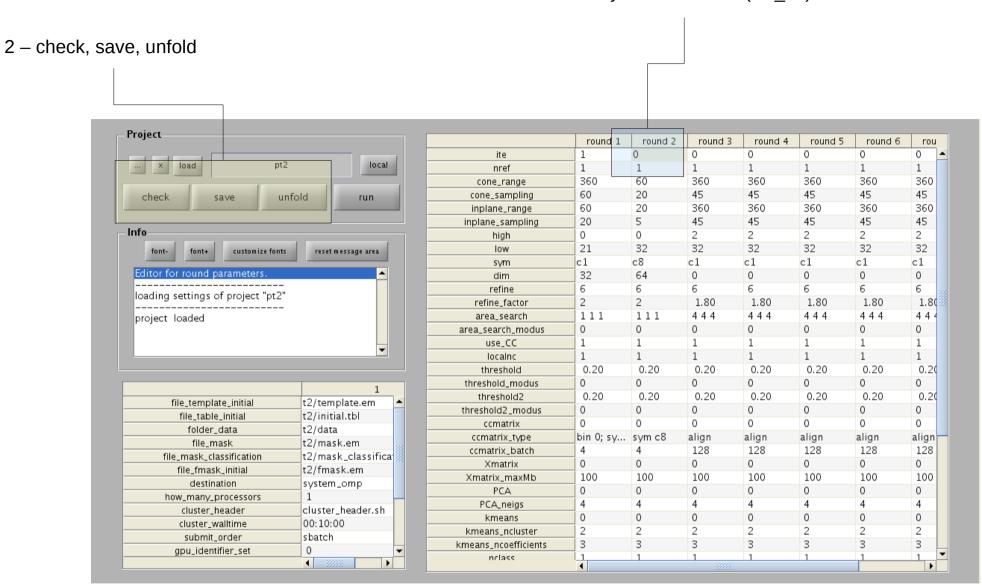
dgallery -d subtest/data -t subtest/subbox\_table.tbl -load on;

Now that we know how (simple) subboxing works, we can go further and sketch a further step, where we see how "subboxing" interacts with

This project will be used to create a coarse approximative solution to the problem in the dataset, which will be later refined by subboxing.

Already in this project, before doing any subboxing operation, we

As it is a minor modification of the project, we do it with the light tool dvput, instead of opening dynamo\_project\_manager



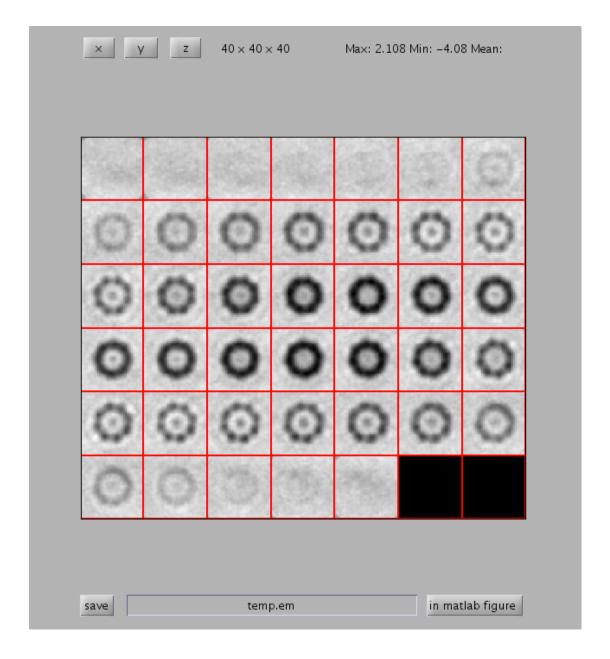
Note that this is equivalent to simply typing on the command line:

>> dvput pt2 unfold -ite r2 0;

We are just computing a coarse orientation using one single iteration.

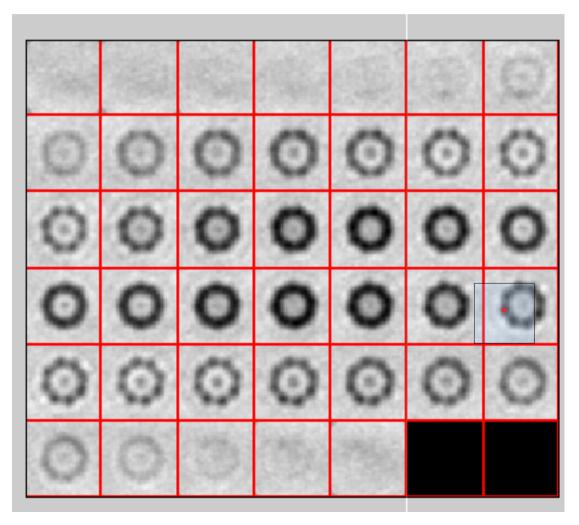
It will thus end very soon, and we can quickly check that the average that we get is decent enough as first approximation:

ddb pt2:a -v



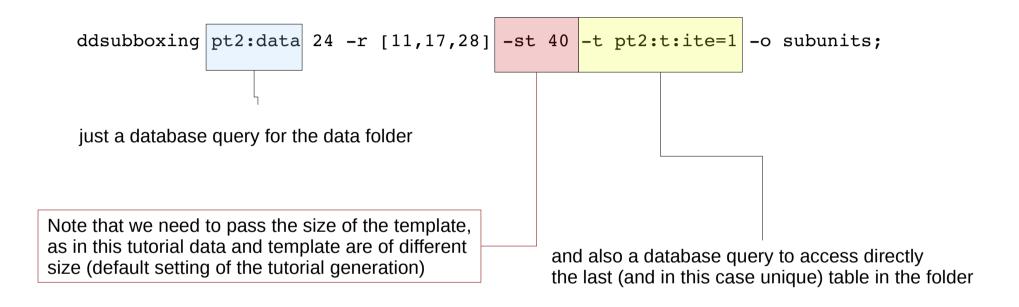
And we now will set a new project on this by creating a "subboxing" folder as we just saw:

>> dslices pt2:a -click r



coordinates 11,17,28

And we create a subboxing directory based on the data and table of the "coarse" project, centering the particles on the point that we just clicked:



Now we enter the subboxing folder we just created and we will proceed from there:

cd subunits;

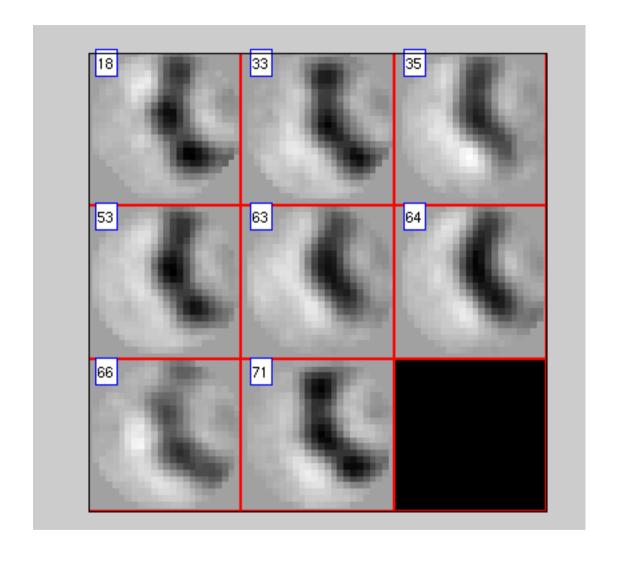
Perhaps a check that everythinh is as we expected it:

dslices data z -proj \* -t subbox table.tbl -align on -labels tags

looks good...

so, we can now create a project that refines the alignment on this data.

You can do that with the tools that you already know (project\_manager,dvput), but let us see how to do it from the command line and using some tools foreseen for this subboxing technique:



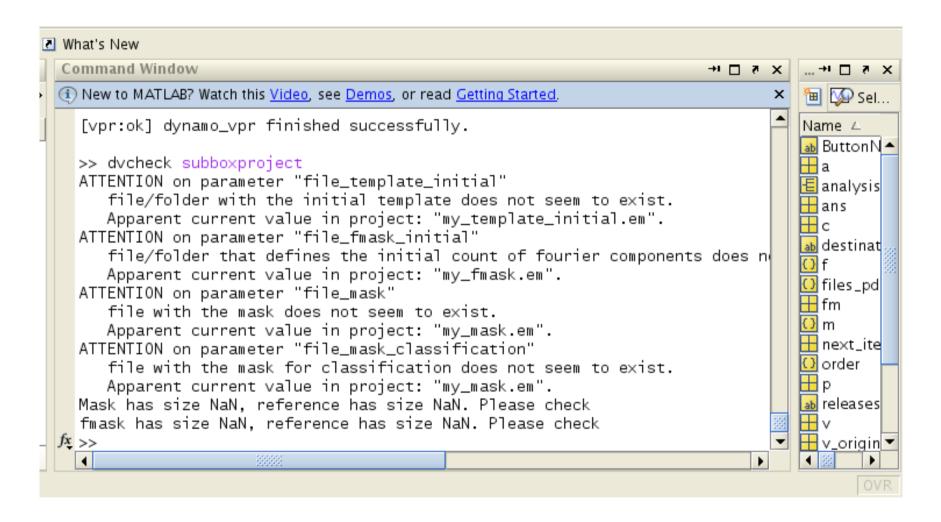
We can, for instance, create a project ab initio, using the table and the data that we have

dv subboxproject -d data |-hint refine | -s d | -t subbox\_table.tbl

generates numerical settings for refinement

saves the project in disk, but does not unfold it [this is actually the default]

Of course, the rest of the files (template, masks,...) are missing, and if we check the project we will get a full list of complaints:



To populate them, we define this project as refinement projet of the original source project... what actually is!

dvsource ../pt2 subboxproject -modus update -import volumes;

This order populates the new project subboxproject with the adequate entries of the source project

```
Target project needs 1 multireference channel(s).
Importing "mask" from source to be used as "mask" in target
    source: "mask" ite:1 ref:1 --> target: "mask" ref:1
 ... copied
Importing "mask_classification" from source to be used as "mask_classification" in target
    source: "mask_classification" ite:1 ref:1 --> target: "mask_classification"
 ... copied
Importing "average" from source to be used as "template_initial" in target
    source: "average" ite:1 ref:1 --> target: "template_initial" ref:1
 ... copied
Importing "fmask_average" from source to be used as "fmask_initial" in target
   source: "fmask_average" ite:1 ref:1 --> target: "fmask_initial" ref:1
 ... copied
 SUMMARY: Project parameters that will change in the target project to point to the new files.
                  file_mask: './subboxproject/settings/mask.em
    file_mask_classification: './subboxproject/settings/mask_classification.em'
       file_template_initial: './subboxproject/settings/template_initial_ref_001.em'
          file_fmask_initial: './subboxproject/settings/fmask_initial_ref_001.em'
   [ok] vpr_source finished for target project "subboxproject"
```

Note that dvsource is not only applicable in the subboxing settings, but it is a very general tool

We are coming closer to a project that we can execute! But still we cannot:

>> dvunfold subboxproject -c on;
reference has size 40, bigger than particle size 24. Please check
%%% ERROR in intended project "subboxproject". Faulty virtual project %
[vunfold] Fatal error found. Aborting the unfold of this project.

We have cropped the data, and now the template inherited from the coarse project is too big!

This is just because we used a generic tool for the "sourcing" of the old project... but it's not a problem, we just inform the project subboxproject that it is a project in a subboxing directory:

with just one round

### we can actually go for a project for very local refinement Project round 1 round 2 round 3 round 4 round 5 round 6 rou ite 0 0 0 0 0 subboxproject local nref 6 5 360 cone\_range 20 10 1 360 5 0.50 45 45 unfold cone\_sampling check save run 6 5 1 360 10 360 inplane\_range 2 5 0.50 45 45 inplane\_sampling Info 1 1 high 1 1 1 1 8 12 12 12 low 12 font+ customize fonts reset message area fontc1 с1 с1 sym c1 с1 c1 c1 saving settings into project "subboxproject" 24 24 24 24 24 24 24 dim 6 6 6 6 refine GUI settings entered into project. Project was not ut refine\_factor 1.80 1.80 1.80 1.80 1.80 1.80 1.80 area\_search 222 222 222 222 222 222 4 4 saving settings into project "subboxproject" 2 area\_search\_modus 1 1 2 2 done use\_CC 1 1 1 1 1 1 4 1 1 1 1 1 localno threshold 0.20 0.20 0.20 0.20 0.20 0.20 0.20 0 0 0 0 0 threshold\_modus 0.20 0.20 0.20 0.20 0.20 0.20 0.20 threshold2 /subboxproject/se 📤 file\_template\_initial 0 0 0 0 threshold2\_modus file\_table\_initial ./subboxproject/se 0 0 0 0 0 0 0 ccmatrix folder\_data ccmatrix\_type align align align align align align align ./subboxproject/se file\_mask ccmatrix\_batch 128 128 128 128 128 128 128 file\_mask\_classification ./subboxproject/se 0 0 0 0 0 0 Xmatrix file\_fmask\_initial ./subboxproject/se Xmatrix\_maxMb 100 100 100 100 100 100 100 matlab destination PCA 0 0 0 0 how\_many\_processors 1 PCA\_neigs 4 4 4 4 4 4 4 cluster\_header.sh cluster\_header 0 0 0 0 kmeans cluster\_walltime 00:10:00 2 2 2 kmeans\_ncluster 2 2 submit\_order sbatch 3 3 3 3 3 3 3 kmeans\_ncoefficients gpu\_identifier\_set 0 nclass 1

now, the project will run very radpidly, as it is defined as a local refinement, and the boxes are small (24 pixels).

As expected, it refines the structure around the assymetric unit.

